

COURSE SYLLABUS

Faculty of Economics and Administrative Sciences

Course Code		Course Name	Credit		ECTS Value			
MAN 439		Marketing & Sustainabilit	3 (3-0-3)		6			
Prere	equisite	None						
Course Course Language:		English	nglish Course Delivery Method:		Online (Zoom)/Virtual World (Second Life)			
Course Type and Level:		Elective / 4th Year / Fall Semester	,					
Instructor's Title, First Name, and Last Name			Course Hours	Office	Office Hours		Contact	
		soc. Prof. Dr. Murat Gülmez	Monday 10:15-12:35					
Cour Coor	se dinator:	-						
		Cours	e Objectives					
				Relationships				
Ø	Students	s who successfully complete this course w		gram comes	Net Contribution			
Course Learning Outcomes	1	Defines and explains the conceptual fra and its importance in terms of business	1,2,	4,5,7	5,5,5,5,5			
) Out	2	Examines and analyzes the strategies organizations can develop to contribute	4	.,8	4			
rning	3	Implements and experiences sustainabilities digital platforms and other innovative to	1.	2.5	5.5			
e Fea	4	Collaborates with virtual teams in a glo evaluate an active role in international		6	5			
ours	5	Analyzes the impact of technological d sustainability practices in the business	2	2.9	5.5			
0	6	Develops problem-solving skills using approaches in a digital environment.		9	5			
	7	Applies and manages high-performand management skills using virtual world a		5.8	5.5			
Cours Conte		This course examines the concept of sustainability from an interdisciplinary perspective, exploring the theoretical framework and conceptual approaches to sustainability, analyzing the dynamic relationship between sustainability and marketing, using 3D digital platforms to evaluate and experience sustainability practices in organizations, and addressing the functioning and management of virtual teamwork in international projects. The course aims to contribute to students' ability to evaluate sustainability practices from a holistic perspective and to develop their critical thinking and analytical skills in the context of the global economy and business strategies.						
		Course Content:	(Weekly Lesso	n Plan)				
Week		Торіс	Preparat		Teaching Methods and Techniques			
1	Introd	duction and Getting Acquainted	Students share expectations for course		Creating an expectation map (Padlet)		ation map	
2	Susta	ainable Development Goals (SDGs)	Conducting bracesearch on S preparing sam project ideas	DGs and ple	Presentation, small group discussion, concept maps, ope ended questions and answers		t maps, open-	
		ate Crisis, Global Warming, and the d Nations	Finding a shor article or essa a current clima	y about ate event	Presentation, case study, small group discussion			
4	Sust	ainability and Marketing Theories I	Researching b		Lecture, case studies, concept			

marketing and

maps

Sustainability and Marketing Theories I



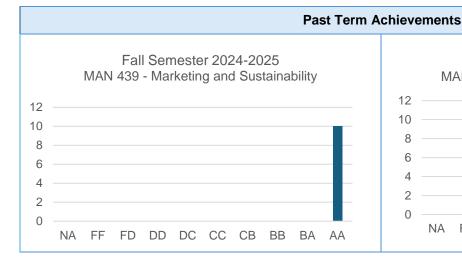
				sustainability concepts			
5	Sustainability and Marketing Theo		II	Preparing short content for conceptual discussion in Second Life		p discussions, practical role-playing, simulation	
6	Introduction to the Project Topic and Gr Formation		roup	Brief individual notes on ideas for the project topic	formation, of	oduction, group collaboration in a virtual nt, brainstorming	
7	Basic Terms and Discussions (VR / Sec Life)			Researching VR/SL terms and concepts	experience	I presentation, practical in the VR Lab and e virtual campus	
8	Midterm Exam				·		
9	Midterm Exam						
10	Terms and Discussions (Virtual Campu		ıs)	Preparing a sample case for discussion in the virtual campus	activities in environmer		
11	Terms and Discussions (Virtua		us)	Brief notes for case study analysis	problem-ba		
12	Teamwork			Sustainable City Project – Conceptual Design		ign using 3D, on, group presentations	
13	Teamwork			Sustainable City Project – Second Life Application	Virtual Wor	ld/VR Lab, prototyping sion	
14 Teamwork				Sustainable City Project – Development		ld/VR Lab, group and feedback	
15	Project Presentations and Preliminary			Preparing a short report and poster for the presentation		ld/VR Lab, presentation	
16 Project Presentations and Repo		Report		Finalizing the final report and presentation files	Virtual World/VR Lab, project discussion, reflective assessme		
17	Final Exam						
18	Final Exam						
			Course	Resources			
Belz, Ken https://ww Textbook: The 2030 Developm https://sd 09/SDG%			ability Marketing: A Global Perspective, 2nd Edition, Frank-Martin en Peattie, ISBN: 978-1-119-96619-7 www.kureselamaclar.org/ 0 Agenda for Sustainable Development's 17 Sustainable oment Goals (SDGs) sdgs.un.org/sites/default/files/2020- %20Resource%20Document_Targets%20Overview.pdf				
Recomn	nended Resources:	ind the rea	nd the reading list at the end of this document.				
		Assessme		aluation of the Course			
	Activities	Contrib tion	Notes				
Homework 4			40	(Each assignment is worth 10 points.)			
Final Project 1							
			ECT	S Table			
	Content	Numbe	r Hours		Total		
Course Duration			14	3		42	
0 / (0)							

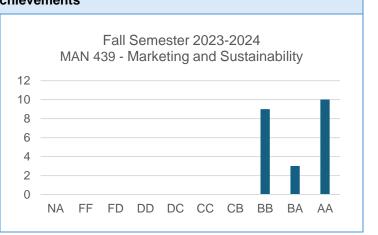
Out-of-Class Work



Homework	4	7	28
Final Project	1	50	50
	184		
	=184/30=6.13		
		ECTS Credit:	6







Reading List

Article List	Description
Jones, P., Clarke- Hill, C., Comfort, D., & Hillier, D. (2008). Marketing and Sustainability. <i>Marketing Intelligence & Planning</i> , 26(2), 123-130.	Article can be found by searching on 'Google Scholar'.
Baldassarre, F., & Campo, R. (2016). Sustainability as a Marketing Tool: To be or to Appear to be?. <i>Business Horizons</i> , <i>59</i> (4), 421-429. Borin, N., & Metcalf, L. (2010). Integrating Sustainability into the Marketing Curriculum: Learning Activities that Facilitate Sustainable Marketing Practices. <i>Journal of Marketing Education</i> , <i>32</i> (2), 140-154. Kemper, J. A., Hall, C. M., & Ballantine, P. W. (2019). Marketing and Sustainability: Business as Usual or Changing Worldviews?. <i>Sustainability</i> , <i>11</i> (3), 1-17.	Article can be found by searching on 'Google Scholar'.
The triple bottom line : What is it and how does it work, TF Slaper, TJ Hall - Indiana business review, 2011	http://web.mit.edu/afs.new/a thena/course/2/2.813/www/r eadings/TripleBottomLine.p df
Kumar, V., Rahman, Z., Kazmi, A. A., & Goyal, P. (2012). Evolution of Sustainability as Marketing Strategy: Beginning of a New Era. <i>Procedia-Social and Behavioral Sciences</i> , <i>37</i> , 482-489.	Article can be found by searching on 'Google Scholar'.
Nedumaran, G., & Manimegalai, K. (2018). Green Marketing and Sustainable Development–Challenges and Opportunities. <i>International Journal of Advanced Scientific Research & Development (IJASRD)</i> , <i>5</i> (3), 194-198	Article can be found by searching on 'Google Scholar'.
Defining Virtual Worlds and Virtual Environments By Ralph Schroeder, Oxford Internet Institute, University of Oxford. Journal of virtual world research, Vol. 1. No. 1 ISSN: 1941-8477 "Virtual Worlds Research: Past, Present & Future" July 2008	https://jvwr-ojs-utexas- stage.tdl.org/jvwr/index.php/ jvwr/article/view/294
Second Life Guide Girvan, C. (2018). What is a Virtual World? Definition and Classification. Educational Technology Research and Development, 66(5), 1087-1100.	Guide will be sent by instructors. Article can be found by searching on 'Google Scholar'.
Saxena, R., & Khandelwal, P. K. Can Green Marketing be Used as a Tool for Sustainable Growth?: A Study Performed on Consumers in India-An Emerging Economy. <i>The International Journal of Environmental, Cultural, Economic & Social Sustainability, 6</i> (2), 275-291.	Article can be found by searching on 'Google Scholar'.
Melović, B., Cirović, D., Backovic-Vulić, T., Dudić, B., & Gubinova, K. (2020). Attracting Green Consumers as a Basis for Creating Sustainable Marketing Strategy on the Organic Market—Relevance for Sustainable Agriculture Business Development. <i>Foods</i> , <i>9</i> (11), 1552.	The article can be found by searching on 'Google Scholar'.